

BEYOND

CHALLENGING SOFTWARE

EMINENTIA FORGE

for the
CBM 64



DENTON DESIGNS

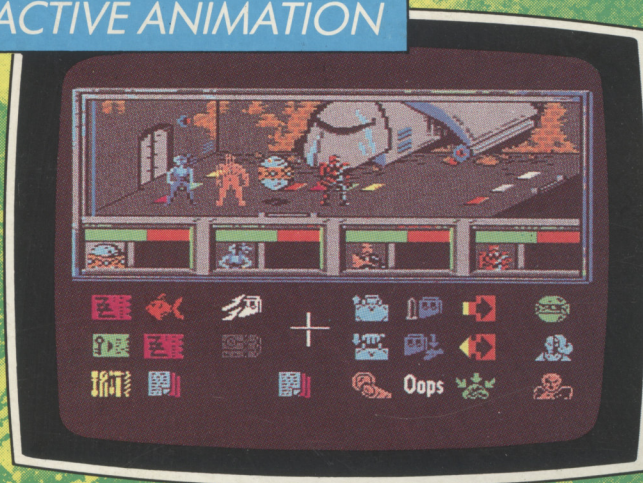
BEYOND

CHALLENGING SOFTWARE

THE ALL-ACTION SEQUEL TO SHADOWFIRE!

A GAME BY DENTON DESIGNS

AMAZING INTERACTIVE ANIMATION



CBM 64 SCREEN

BRILLIANT SOUND-TRACK (ON *SPECTRUM* TOO!)



FOR 1 PLAYER USING JOYSTICK OR KEYBOARD
SHOOT-EM-UP OR STRATEGY – YOU CHOOSE

We've taken the icons out of Shadowfire; Developed some incredible animation techniques; And composed a powerful music score. The result? An adventure in which you can see, hear and experience the action.

The action opens with your ship crash-landed on an embattled planet. Mad, bad, General Zoff has escaped. And enemy destructor tugs are due off-planet anytime. Your position is hopeless. However, you have one thing in your favour: The Enigmaforce. Can you lead them through enemy lines to grab an escape ticket, for a most unlikely source? Find out when you play the game.

